# Statistical Learning Models for Text and Graph Data Neural Language Models

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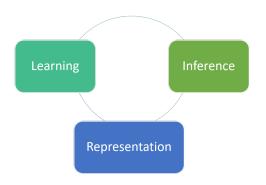
\*Contents are based on materials created by Noah Smith



#### Reference Content

 Noah Smith. CSE 517: Natural Language Processing https://courses.cs.washington.edu/courses/cse517/16wi/

### Course Organization



- Representation: language models, word embeddings, topic models, knowledge graphs
- Learning: supervised learning, semi-supervised learning, distant supervision, indirect supervision, sequence models, deep learning, optimization techniques
- Inference: constraint modeling, joint inference, search algorithms

#### Overview

Neural Language Models

2 Extensions

3 Evaluation

#### Quick Review

- ullet A language model is a probability distribution over  $\mathcal{V}^\dagger = \mathcal{V} \cap \emptyset$
- Typically P decomposes into probabilities  $P(x_i|\mathbf{h}_i)$ . For n-gram language models, to reduce notation confusion, we set:
  - n-gram:  $\mathbf{h}_i$  are (n-1) previous symbols  $\langle w_{i-1}, \dots, w_{i-n+1} \rangle$ ; estimate by counting and normalizing (with smoothing)
  - log-linear: featurized representation of  $\langle \mathbf{h}_i, x_i \rangle$ ; estimate iteratively by gradient descent
- Today: neural language models

#### Neural Network: Definitions

Warning: there is no widely accepted standard notation!

#### A feedforward neural network $n_{\nu}$ is defined by:

- function family that maps parameter values to functions of the form  $\mathbb{R}^{d_{in}} \to \mathbb{R}^{d_{out}}$ ; typically:
  - Non-linear
  - Differentiable with respect to its inputs
  - "Assembled" through a series of affine transformations and non-linearities, composed together
  - Symbolic/discrete inputs handled through lookups
- ullet Parameter values u
  - Typically a collection of scalars, vectors, and matrices
  - ullet We often assume they are linearized into  $\mathbb{R}^D$

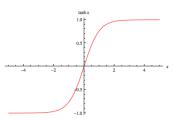
### A Couple of Useful Functions

• Softmax:  $\mathbb{R}^k \to \mathbb{R}^k$ 

$$\langle x_1, x_2, \dots, x_k \rangle \mapsto \left\langle \frac{e^{x_1}}{\sum_{j=1}^k e^{x_j}}, \frac{e^{x_2}}{\sum_{j=1}^k e^{x_j}}, \dots, \frac{e^{x_k}}{\sum_{j=1}^k e^{x_j}} \right\rangle$$

ullet tanh:  $\mathbb{R} o [-1,1]$ 

$$x \mapsto \frac{e^x - e^{-x}}{e^x + e^{-x}}$$



Generalized to be elementwise, so that it maps  $\mathbb{R}^k o [-1,1]^k$ 

• Others include: ReLUs, logistic sigmoids, PReLUs, ...

#### "One Hot" Vectors

- ullet Arbitrarily order the words in  ${\mathcal V}$ , giving each an index in  $\{1,\dots,V\}$
- Let  $e_i \in \mathbb{R}^V$  contain all zeros, with the exception of a 1 in position i
- ullet This is the "one hot" vector for the *i*th word in  ${\cal V}$

$$\mathbf{e}_i = egin{bmatrix} 0 \ 0 \ dots \ 0 \ 1 \ 0 \ dots \ 0 \end{bmatrix}$$

# Feedforward Neural Network Language Model

Bengio et al. (2003)

Define the n-gram probability as follows:

$$P(\langle v_1, \dots, v_V \rangle | \langle h_1, \dots, h_{n-1} \rangle) = n_{\nu}(\langle v_1, \dots, v_V \rangle | \langle \mathbf{e}_{h_1}, \dots, \mathbf{e}_{h_{n-1}} \rangle) =$$

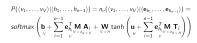
$$\operatorname{softmax} \left( \mathbf{b} + \sum_{i=1}^{n-1} \mathbf{e}_{h_i}^{\top} \underset{V \times d_d \times V}{\mathbf{M}} \mathbf{A}_i + \underset{V \times H}{\mathbf{W}} \tanh \left( \mathbf{u} + \sum_{i=1}^{n-1} \mathbf{e}_{h_i}^{\top} \underset{V \times d_d \times H}{\mathbf{M}} \mathbf{T}_i \right) \right)$$

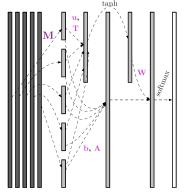
where  $\langle h_1,\ldots,h_{n-1}\rangle$  are (n-1) previous symbols  $\langle w_{i-1},\ldots,w_{i-n+1}\rangle$ ,  $\mathbf{e}_{h_i}\in\mathbb{R}^V$  is a one hot vector and H is the number of "hidden units" in the neural network (a "hyperparameter")

- Parameters in neural network  $n_{\nu}$ 
  - $oldsymbol{\mathsf{M}} \in \mathbb{R}^{V imes d}$ : "embeddings" (row vectors), one for every word in  $\mathcal V$
  - Forward NN parameters:  $\mathbf{b} \in \mathbb{R}^V$ ,  $\mathbf{A} \in \mathbb{R}^{(n-1) \times d \times V}$  ( $\mathbf{A}_i \in \mathbb{R}^{d \times V}$ ),  $\mathbf{W} \in \mathbb{R}^{V \times H}$ ,  $\mathbf{u} \in \mathbb{R}^H$ ,  $\mathbf{T} \in \mathbb{R}^{(n-1) \times d \times H}$  ( $\mathbf{T}_i \in \mathbb{R}^{d \times H}$ )

• Look up each of the history words  $h_j, \forall j \in \{1, \dots, n-1\}$  in  $\mathbf{M}$ ; keep two copies.

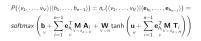
$$\mathbf{e}_{h_i}^{\top} \mathbf{M}_{V \times d}$$

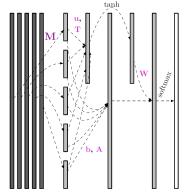




- Look up each of the history words  $h_j, \forall j \in \{1, \dots, n-1\}$  in  $\mathbf{M}$ ; keep two copies.
- Rename them as  $m_{h_i}$

$$\mathbf{e}_{h_i}^{\top} \mathbf{M}_{V \times d} = m_{h_i}$$

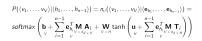


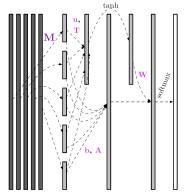


 Apply an affine transformation to the history-word embeddings (u, T)

$$\mathbf{e}_{h_i}^{\top} \mathbf{M}_{V \times d} = m_{h_i}$$

$$\mathbf{u} + \sum_{i=1}^{n-1} m_{h_i} \mathbf{T}_{i}$$

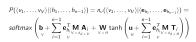


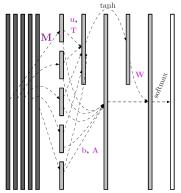


- Apply an affine transformation to the history-word embeddings (u, T)
- and a tanh nonlinearity

$$\mathbf{e}_{h_i}^{\top} \mathbf{M}_{V \times d} = m_{h_i}$$

$$anh\left(\mathbf{u} + \sum_{i=1}^{n-1} m_{h_i} \mathbf{T}_i \atop d^{d imes H}
ight)$$



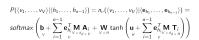


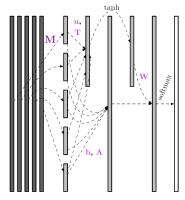
 Apply an affine transformation to everything (b, A, W)

$$\mathbf{e}_{h_i}^{\top} \mathbf{M}_{V \times d} = m_{h_i}$$

$$\mathbf{b}_{_{_{_{_{_{_{_{_{i}=1}}}}}}}}+\sum_{_{_{_{_{_{_{_{_{_{_{_{i}}}}}}}}}}}^{n-1}}m_{h_{i}}\mathbf{A}_{i}+$$

$$\mathbf{W}_{V \times H}$$
 tanh  $\left(\mathbf{u} + \sum_{i=1}^{n-1} m_{h_i} \mathbf{T}_{i} \right)$ 

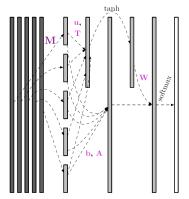




 Apply a softmax transformation to make the vector sum to one.

$$\begin{aligned} & \operatorname{softmax} \left( \mathbf{b} + \sum_{i=1}^{n-1} m_{h_i} \mathbf{A}_i \right. \\ & + & \left. \mathbf{W}_{v \times H} \tanh \left( \mathbf{u} + \sum_{i=1}^{n-1} m_{h_i} \mathbf{T}_i \right. \right) \right) \end{aligned}$$

$$\begin{split} P(\langle v_1, \dots, v_V \rangle | \langle h_1, \dots, h_{n-1} \rangle) &= n_v(\langle v_1, \dots, v_V \rangle | \langle \mathbf{e}_{h_1}, \dots, \mathbf{e}_{h_{n-1}} \rangle) = \\ softmax \left( \mathbf{b}_v + \sum_{i=1}^{n-1} \mathbf{e}_{h_v}^\mathsf{T} \mathbf{M} \, \mathbf{A}_i + \mathbf{W}_v \, tanh \left( \mathbf{u} + \sum_{i=1}^{n-1} \mathbf{e}_{h_v}^\mathsf{T} \mathbf{M} \, \mathbf{T}_i \right) \right) \end{split}$$



$$\operatorname{softmax}\left(\mathbf{b} + \sum_{i=1}^{n-1} \mathbf{e}_{h_i}^\top \underset{v \, \vee \, d_d \, \times \, v}{\mathbf{M}} \mathbf{A}_i + \underset{v \, \times \, H}{\mathbf{W}} \tanh\left(\mathbf{u} + \sum_{i=1}^{n-1} \mathbf{e}_{h_i}^\top \underset{v \, \vee \, \times \, d_d \, \times \, H}{\mathbf{T}_i}\right)\right)$$

- Like a log-linear language model with two kinds of features:
  - Concatenation of context-word embeddings vectors  $((\mathbf{m}_{h_1}, \dots, \mathbf{m}_{h_{n-1}}),$  mapped by  $\mathbf{A} = (\mathbf{A}_1^\top, \dots, \mathbf{A}_{n-1}^\top)^\top)$
  - tanh-affine transformation of the above
- New parameters arise from (i) embeddings and (ii) affine transformation "inside" the nonlinearity.

#### Number of Parameters

$$\begin{aligned} & \operatorname{softmax} \left( \mathbf{b} + \sum_{i=1}^{n-1} \mathbf{e}_{h_i}^\top \mathbf{M}_{V \times d_d \times V} \mathbf{A}_i + \mathbf{W}_{V \times H} \tanh \left( \mathbf{u} + \sum_{i=1}^{n-1} \mathbf{e}_{h_i}^\top \mathbf{M}_{V \times d_d \times H} \mathbf{T}_i \right) \right) \\ & D = \underbrace{Vd}_{\mathbf{M}} + \underbrace{V}_{\mathbf{b}} + \underbrace{(n-1)dV}_{\mathbf{A}} + \underbrace{VH}_{\mathbf{W}} + \underbrace{H}_{\mathbf{u}} + \underbrace{(n-1)dH}_{\mathbf{T}} \end{aligned}$$

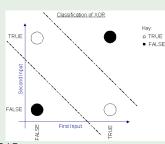
- For Bengio et al. (2003):
  - $V \approx 18,000$  (after OOV processing)
  - *d* ∈ {30,60}
  - *H* ∈ {50, 100}
  - n-1=5
- So D = 461V + 30,100 = 8.3M parameters, compared to  $O(V^n)$  for classical n-gram models
  - Forcing  $\mathbf{A} = 0$  eliminated 300 V parameters and performed a bit better, but was slower to converge
  - If we averaged  $m_{h_i}$  instead of concatenating, we'd get to 221V + 6,100 (this is a variant of "continuous bag of words," Mikolov et al. (2013))

## Why Does It Work?

- Historical answer: multiple layers and nonlinearities allow feature combinations a linear model can't get.
  - Suppose we want  $y = xor(x_1, x_2) = x_1 \cdot \bar{x_2} + \bar{x_1} \cdot x_2 = (x_1 + x_2) \cdot (\bar{x_1} + \bar{x_2})$

#### Example (xor)

| <i>x</i> <sub>1</sub> | <i>x</i> <sub>2</sub> | $y = xor(x_1, x_2)$ |
|-----------------------|-----------------------|---------------------|
| 0                     | 0                     | 0                   |
| 0                     | 1                     | 1                   |
| 1                     | 0                     | 1                   |
| 1                     | 1                     | 0                   |
|                       |                       |                     |



https://accu.org/index.php/journals/1915

• this can't be expressed as a linear function of  $x_1$  and  $x_2$ .

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$$y = xor(x_1, x_2) = x_1 \cdot \bar{x_2} + \bar{x_1} \cdot x_2 = (x_1 + x_2) \cdot (\bar{x_1} + \bar{x_2})$$

- this can't be expressed as a linear function of  $x_1$  and  $x_2$ , but
  - $z = x_1 \cdot x_2$
  - $y = x_1 + x_2 2z$

(a non-linear function  $z = x_1 \cdot x_2$  can help resolve it)

# xor Example (D = 13)

https://github.com/clab/dynet/tree/master/examples/xor

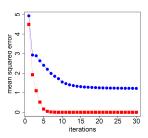
Regression of  $y = xor(x_1, x_2)$ : arg min $_{\theta}(y - f(\mathbf{x}, \theta))^2$ 

Linear:

$$f(\mathbf{x}) = \mathbf{v}^{\top}(\mathbf{W}\mathbf{x} + \mathbf{b}) + a_{1}$$

Non-linear:

$$f(\mathbf{x}) = \mathbf{v}^{\top}_{3} \tanh(\mathbf{W}\mathbf{x} + \mathbf{b}) + a_{3 \times 2}$$



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$$y = xor(x_1, x_2) = x_1 \cdot \bar{x_2} + \bar{x_1} \cdot x_2 = (x_1 + x_2) \cdot (\bar{x_1} + \bar{x_2})$$

- This can't be expressed as a linear function of  $x_1$  and  $x_2$ , but
  - $z = x_1 \cdot x_2$
  - $y = x_1 + x_2 2z$
- With high-dimensional inputs, there are a lot of conjunctive features to search through
  - For log-linear models, Pietra et al. (1997) did this, greedily
- Neural models seem to smoothly explore lots of approximately-conjunctive features
- Modern answer: representations of words and histories are tuned to the prediction problem
- Word embeddings: a powerful idea...

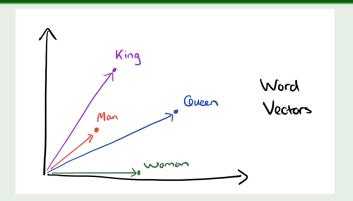


### Important Idea: Words as Vectors

- ullet The idea of "embedding" words in  $\mathbb{R}^d$  is much older than neural language models. You should think of this as a generalization of the discrete view of  $\mathcal V$
- Deerwester et al. (1990) explored dimensionality reduction techniques for information retrieval-style querying of text collections
  - We will come back to this later
- Considerable ongoing research on learning word representations to capture linguistic similarity (Turney and Pantel (2010)); this is known as vector space semantics

### Words as Vectors: Example

### Example



https://blog.acolyer.org/2016/04/21/the-amazing-power-of-word-vectors/

#### Parameter Estimation

- Bad news for neural language models:
  - Log-likelihood function is not concave
  - Calculating log-likelihood and its gradient is very expensive (5 epochs took 3 weeks on 40 CPUs, in Bengio et al. (2003))
- Good news:
  - $n_{\nu}$  is differentiable with respect to **M** (from which its inputs come) and  $\nu$  (its parameters), so gradient-based methods are available
  - Essential: the chain rule from calculus (sometimes called "backpropagation")
  - Lots more details in Bengio et al. (2003) and (for NNs more generally) in Goldberg (2016)

#### Overview

Neural Language Models

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### Next Up

- More examples of neural language models (in brief):
  - The log-bilinear language model
  - Recurrent neural network language models

# Log-Bilinear Language Model

Mnih and Hinton (2007)

• In neural language model developed by Bengio et al. (2003):

$$\begin{split} & P(\langle v_1, \dots, v_V \rangle | \langle h_1, \dots, h_{n-1} \rangle) = n_{\nu}(\langle v_1, \dots, v_V \rangle | \langle \mathbf{e}_{h_1}, \dots, \mathbf{e}_{h_{n-1}} \rangle) = \\ & \text{softmax} \left( \mathbf{b} + \sum_{i=1}^{n-1} \mathbf{e}_{h_i}^{\top} \underset{V \times d_d \times V}{\mathbf{M}} \mathbf{A}_i + \underset{V \times H}{\mathbf{W}} \tanh \left( \mathbf{u} + \sum_{i=1}^{n-1} \mathbf{e}_{h_i}^{\top} \underset{V \times d_d \times H}{\mathbf{T}}_i \right) \right) \end{split}$$

we haven't considered the current word

# Log-Bilinear Language Model

Mnih and Hinton (2007)

• Define the n-gram probability as follows, for each  $v \in \mathcal{V}$ :

$$P(v|\langle h_1, \dots, h_{n-1} \rangle) = \frac{\exp\left(\sum_{i=1}^{n-1} \left(\mathbf{m}_{h_{i_{d} \times d}}^{\top} \mathbf{A} + \mathbf{b}_{d}\right)^{\top} \mathbf{m}_{v} + c_{v}\right)}{\sum_{v' \in \mathcal{V}} \exp\left(\sum_{i=1}^{n-1} \left(\mathbf{m}_{h_{i_{d} \times d}}^{\top} \mathbf{A} + \mathbf{b}_{d}\right)^{\top} \mathbf{m}_{v'} + c_{v'}\right)}$$

- Number of parameters:  $\underbrace{Vd}_{M} + \underbrace{(n-1)d^{2}}_{A} + \underbrace{d}_{b} + \underbrace{V}_{c}$
- The predicted word's probability depends on its vector  $\mathbf{m}_{\nu}$ , not just on the vectors of the history words
- Training this model involves a sum over the vocabulary (like log-linear models we saw earlier)
- Later work explored variations to make learning faster

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## Observations about Neural Language Models (So Far)

- There's no knowledge built in that the most recent word  $h_{n-1}$  should generally be more informative than earlier ones
  - This has to be learned
- In addition to choosing n, also have to choose dimensionalities like d and H
- Parameters of these models are hard to interpret
  - Example:  $\ell_2$ -norm of  $\mathbf{A}_i$  and  $\mathbf{T}_i$  in the feedforward model correspond to the importance of history position i
  - Individual word embeddings can be clustered and dimensions can be analyzed (e.g., Tsvetkov et al. (2015))
- Architectures are not intuitive
- Still, impressive perplexity gains got people's interest

#### Recurrent Neural Network

- Each input element is understood to be an element of a sequence:  $\{x_1, x_2, \dots, x_l\}$
- At each timestep t:
  - The tth input element  $\mathbf{x}_t$  is processed alongside the previous state  $\mathbf{s}_{t-1}$  to calculate the new state  $\mathbf{s}_t$
  - The tth output is a function of the state  $\mathbf{s}_t$
  - The same functions are applied at each iteration:

$$\mathbf{s}_t = f_{\mathsf{recurrent}}(\mathbf{x}_t, \mathbf{s}_{t-1})$$
  $\mathbf{y}_t = f_{\mathsf{output}}(\mathbf{s}_t)$ 

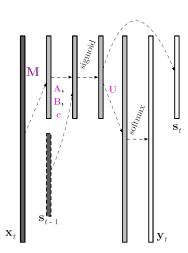
• In RNN language models, words and histories are represented as vectors (respectively,  $\mathbf{x}_t = \mathbf{e}_{h_t}$  and  $\mathbf{s}_t$ ).

### RNN Language Model

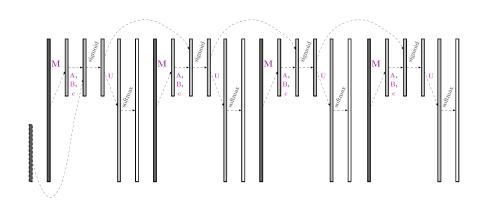
 The original version, by Mikolov et al. (2010) used a "simple" RNN architecture along these lines:

$$\begin{aligned} \mathbf{s}_t &= f_{\mathsf{recurrent}}(\mathbf{e}_{x_t}, \mathbf{s}_{t-1}) = \\ sigmoid\left(\left(\mathbf{e}_{x_t}^\top \mathbf{M}\right)^\top \mathbf{A} + \mathbf{s}_{t-1}^\top \mathbf{B} + \mathbf{c}\right) \\ \mathbf{y}_t &= f_{\mathsf{output}}(\mathbf{s}_t) = \mathsf{softmax}(\mathbf{s}_t^\top \mathbf{U}) \\ P(v|h_1, \dots, h_{n-1}) &= [\mathbf{y}_t]_v \end{aligned}$$

 Note: this is not an n-gram (Markov) model!



#### RNN Model Visualization



### Improvements to RNN Language Models

- The simple RNN is known to suffer from two related problems:
  - "Vanishing gradients" during learning make it hard to propagate error into the distant past
  - State tends to change a lot on each iteration; the model "forgets" too much

#### Some variants:

- "Stacking" these functions to make deeper networks
- Sundermeyer et al. (2012) use "long short-term memories" (LSTMs) and Cho et al. (2014) use "gated recurrent units" (GRUs) to define  $f_{\rm recurrent}$
- Mikolov et al. (2014) engineer the linear transformation in the simple RNN for better preservation
- Józefowicz et al. (2015) used randomized search to find even better architectures

# Comparison: Probabilistic vs. Connectionist Modeling

|                                 | Probabilistic                         | Connectionist               |
|---------------------------------|---------------------------------------|-----------------------------|
| What do we engineer?<br>Theory? | features, assumptions as N gets large | architectures<br>not really |
| Interpretation of parameters?   | often easy                            | usually hard                |

## Parting Shots

- I said very little about estimating the parameters
  - At present, this requires a lot of engineering
  - New libraries to help you are coming out all the time
  - Many of them use GPUs to speed things up
- This progression is worth reflecting on:

|             | history:     | represented as: |
|-------------|--------------|-----------------|
| before 1996 | (n-1)-gram   | discrete        |
| 1996-2003   | (n-1)-gram   | feature vector  |
| 2003-2010   | (n-1)-gram   | embedded vector |
| since 2010  | unrestricted | embedded vector |

#### Overview

Neural Language Models

2 Extensions

Second Second

# Neural Language Model Results (Bengio et al. (2003))

|                      | n | С    | h   | m  | direct | mix | train. | valid. | test. |
|----------------------|---|------|-----|----|--------|-----|--------|--------|-------|
| MLP1                 | 5 |      | 50  | 60 | yes    | no  | 182    | 284    | 268   |
| MLP2                 | 5 |      | 50  | 60 | yes    | yes |        | 275    | 257   |
| MLP3                 |   |      | 0   | 60 | yes    | no  | 201    | 327    | 310   |
| MLP4                 | 5 |      | 0   | 60 | yes    | yes |        | 286    | 272   |
| MLP5                 |   |      | 50  | 30 | yes    | no  | 209    | 296    | 279   |
| MLP6                 | 5 |      | 50  | 30 | yes    | yes |        | 273    | 259   |
| MLP7                 | 3 |      | 50  | 30 | yes    | no  | 210    | 309    | 293   |
| MLP8                 | 3 |      | 50  | 30 | yes    | yes |        | 284    | 270   |
| MLP9                 | 5 |      | 100 | 30 | no     | no  | 175    | 280    | 276   |
| MLP10                | 5 |      | 100 | 30 | no     | yes |        | 265    | 252   |
| Del. Int.            | 3 |      |     |    |        |     | 31     | 352    | 336   |
| Kneser-Ney back-off  | 3 |      |     |    |        |     |        | 334    | 323   |
| Kneser-Ney back-off  |   |      |     |    |        |     |        | 332    | 321   |
| Kneser-Ney back-off  |   |      |     |    |        |     |        | 332    | 321   |
| class-based back-off |   | 150  |     |    |        |     |        | 348    | 334   |
| class-based back-off | 3 | 200  |     |    |        |     |        | 354    | 340   |
| class-based back-off | 3 | 500  |     |    |        |     |        | 326    | 312   |
| class-based back-off |   | 1000 |     |    |        |     |        | 335    | 319   |
| class-based back-off |   | 2000 |     |    |        |     |        | 343    | 326   |
| class-based back-off |   | 500  |     |    |        |     |        | 327    | 312   |
| class-based back-off | 5 | 500  |     |    |        |     |        | 327    | 312   |

Table 1: Comparative results on the Brown corpus. The deleted interpolation trigram has a test perplexity that is 33% above that of the neural network with the lowest validation perplexity. The difference is 24% in the case of the best n-gram (a class-based model with 500 word classes). n: order of the model. c: number of word classes in class-based n-grams. h: number of hidden units. m: number of word features for MLPs, number of classes for class-based n-grams. direct: whether there are direct connections from word features to

# Recent Results (Merity et al. (2018))

| Model   | Parameters      | Validation | Test  |
|---|-----------------|------------|-------|
| Mikolov & Zweig (2012) - KN-5                                 | 2M <sup>‡</sup> | -          | 141.2 |
| Mikolov & Zweig (2012) - KN5 + cache                          | 2M <sup>‡</sup> | _          | 125.7 |
| Mikolov & Zweig (2012) - RNN                                  | 6M <sup>‡</sup> | _          | 124.7 |
| Mikolov & Zweig (2012) - RNN-LDA                              | 7M <sup>‡</sup> | _          | 113.7 |
| Mikolov & Zweig (2012) - RNN-LDA + KN-5 + cache               | 9M <sup>‡</sup> | _          | 92.0  |
| Zaremba et al. (2014) - LSTM (medium)                         | 20M             | 86.2       | 82.7  |
| Zaremba et al. (2014) - LSTM (large)                          | 66M             | 82.2       | 78.4  |
| Gal & Ghahramani (2016) - Variational LSTM                    | 20M             | _          | 78.6  |
| Gal & Ghahramani (2016) - Variational LSTM                    | 66M             | _          | 73.4  |
| Kim et al. (2016) - CharCNN                                   | 19M             | _          | 78.9  |
| Merity et al. (2016) - Pointer Sentinel-LSTM                  | 21M             | 72.4       | 70.9  |
| Grave et al. (2016) - LSTM                                    | _               | _          | 82.3  |
| Grave et al. (2016) - LSTM + continuous cache pointer         | _               | _          | 72.1  |
| Inan et al. (2016) - Variational LSTM (tied) + augmented loss | 24M             | 75.7       | 73.2  |
| Inan et al. (2016) - Variational LSTM (tied) + augmented loss | 51M             | 71.1       | 68.5  |
| Zilly et al. (2016) - Variational RHN (tied)                  | 23M             | 67.9       | 65.4  |
| Zoph & Le (2016) - NAS Cell (tied)                            | 25M             | _          | 64.0  |
| Zoph & Le (2016) - NAS Cell (tied)                            | 54M             | _          | 62.4  |
| Melis et al. (2017) - 4-layer skip connection LSTM (tied)     | 24M             | 60.9       | 58.3  |
| AWD-LSTM - 3-layer LSTM (tied)                                | 24M             | 60.0       | 57.3  |
| AWD-LSTM - 3-layer LSTM (tied) + continuous cache pointer     | 24M             | 53.9       | 52.8  |

Table 1: Single model perplexity on validation and test sets for the Penn Treebank language modeling task. Parameter numbers with ‡ are estimates based upon our understanding of the model and with reference to (Merity et al., 2016). Models noting *tied* use weight tying on the embedding and softmax weights. Our model, AWD-LSTM, stands for AvSGD Weight-Dropped LSTM.

### Further Reading

• Goldberg (2016). A primer on neural network models for natural language processing.

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