Statistical Learning for Text Data Analytics Sequence Labeling and Structured Output Learning: HMM and Conditional Models and Local Classifiers

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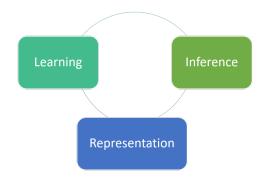
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*Contents are based on materials created by Vivek Srikumar, Dan Roth, Xiaojin (Jerry) Zhu, Chris Manning

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- Vivek Srikumar. CS 6355 Structured Prediction. https: //svivek.com/teaching/structured-prediction/spring2018/
- Dan Roth. CS546: Machine Learning and Natural Language . http://l2r.cs.uiuc.edu/~danr/Teaching/CS546-16/
- Xiaojin (Jerry) Zhu. CS 769: Advanced Natural Language Processing. http://pages.cs.wisc.edu/~jerryzhu/cs769.html
- Chris Manning. CS 224N/Ling 237. Natural Language Processing. https://web.stanford.edu/class/cs224n/



- Representation: language models, word embeddings, topic models
- Learning: supervised learning, semi-supervised learning, sequence models, deep learning, optimization techniques
- Inference: constraint modeling, joint inference, search algorithms

NLP applications: tasks introduced in Lecture 1

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Learning for Text Analytics

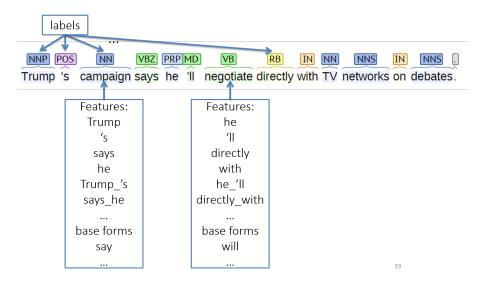
Hidden Markov Models

- Representation
- Learning
- Inference

Conditional Models and Local Classifiers

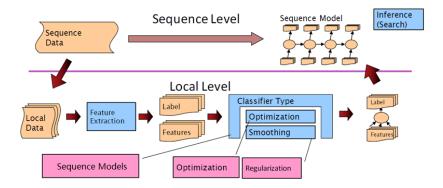
- Conditional Models for Predicting Sequences
- Log-linear Models for Multiclass Classification
- Maximum Entropy Markov Models
 - The Label Bias Problem

Classification Problem



The General Framework of Training and Testing

Analogous to classification



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Label and Feature Dependencies

- Current label may dependent on the previous one
 - Fed in "The Fed" is a Noun because it follows a Determiner
 - Fed in "I fed the.." is a Verb because it follows a Pronoun
- Sometimes more difficult: "I/PN can/MD can/VB a/DT can/NN."
- Two kinds of information incorporated in learning:
 - Some tag sequences are more likely than others. For instance, DT JJ NN is quite common, while DT JJ VBP is unlikely. ("a new book")
 - A word may have multiple possible POS, but some are more likely than others, e.g., "flour" is more often a noun than a verb
- The question is:
 - Given a word sequence

$$\mathbf{x}_{1:N} \doteq \mathbf{x}_1, \mathbf{x}_2, \ldots, \mathbf{x}_N,$$

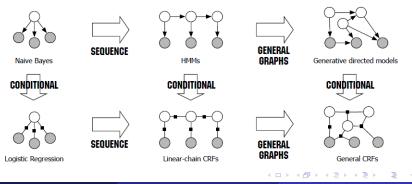
how do we compute the most likely POS sequence

$$y_{1:N} \doteq y_1, y_2, \ldots, y_N$$

• One method is to use a Hidden Markov Model

Classifiers Feasible for Sequence Labeling

- Generative
 - Naive Bayes
 - Hidden Markov model (HMM)
- Discriminative models
 - Maximum entropy, logistic regression
 - Maximum Entropy Markov Model (MEMM)
 - Conditional random field (CRF)



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Learning for Text Analytics

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- Discrete Markov Model
 - States follow a Markov chain
 - Each state is an observation
- Hidden Markov Model
 - States follow a Markov chain
 - States are not observed
 - Each state stochastically emits an observation

Sentence "The Fed raises interest rates"

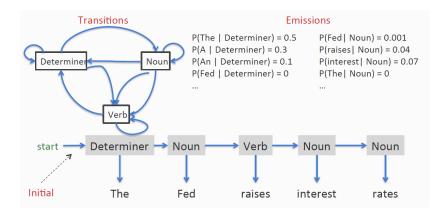


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• Input:

- A hidden Markov model $\Theta = \{ \boldsymbol{\pi}, \boldsymbol{A}, \boldsymbol{\Phi} \}$
- An observation sequence $\mathbf{x}_{1:N}$
- Output: A state sequence $y_{1:N}$ that corresponds to

$$\arg\max_{y_{1:N}} P(y_{1:N} | \mathbf{x}_{1:N}, \Theta)$$

- This is maxinum a posteriori inference (MAP inference)
- Computationally a combinatorial optimization problem

MAP Inference

- We want $\arg \max_{y_{1:N}} P(y_{1:N} | \mathbf{x}_{1:N}, \Theta)$
- Note that $P(y_{1:N}|\mathbf{x}_{1:N},\Theta) \propto P(y_{1:N},\mathbf{x}_{1:N}|\Theta)$
 - And we don't care about $P(\mathbf{x}_{1:N})$ since we are maximizing over $y_{1:N}$
- So

$$\arg \max_{y_{1:N}} P(y_{1:N} | \mathbf{x}_{1:N}, \Theta) = \arg \max_{y_{1:N}} P(y_{1:N}, \mathbf{x}_{1:N} | \Theta)$$

We have defined

$$P(\mathbf{x}_{1:N}, y_{1:N}|\Theta) = P(y_1|\pi)P(\mathbf{x}_1|y_1, \mathbf{\Phi})\prod_{n=2}^N P(y_n|y_{n-1}, \mathbf{A})P(\mathbf{x}_n|y_n, \mathbf{\Phi})$$

• We omit the parameters for the ease of derivation

$$P(\mathbf{x}_{1:N}, y_{1:N}) = P(y_1)P(\mathbf{x}_1|y_1)\prod_{n=2}^{N} P(y_n|y_{n-1})P(\mathbf{x}_n|y_n)$$

| The | Fed | raises | interest | rates | |
|------------------------------------|------|--------|----------|-------|--|
| List of allowed tags for each word | | | | | |
| Determiner | Verb | Verb | Verb | Verb | |
| | Noun | Noun | Noun | Noun | |
| | | | 2 | 2 | |
| 1 | 2 | 2 | 2 | 2 | |

• In this simple case, we have 16 candidate sequences

$$(1 \times 2 \times 2 \times 2 \times 2)$$

How Many Possible Sequences?

• Output: one state per observation $y_n = s_k$

| Observations | x ₁ | x ₂ | | x _n | |
|--------------|---|----------------|--|---------------------------|--|
| | List of allowed states for each observation | | | | |
| | s ₁ | s ₁ | | s_1 | |
| | s ₂ | s ₂ | | s ₂ | |
| | s ₃ | s ₂ | | s ₃ | |
| | | | | • | |
| | | | | | |
| | s _K | s _K | | \mathbf{s}_{K} | |

 We have Kⁿ possible sequences to consider in arg max_{y_{1:N}} P(y_{1:N}, **x**_{1:N}|Θ)

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Try out every sequences

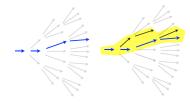
- Score the sequence $y_{1:N}$ using $P(y_{1:N}, \mathbf{x}_{1:N} | \Theta)$
- Return the highest scoring one
- Correct but slow $O(K^N)$

Greedy search

- Construct the output left to right
- For each *n*, elect the best y_n using y_{n-1} and \mathbf{x}_n
- Incorrect but fast, O(NK)

Beam Search

- Beam inference
 - At each position keep the top k complete sequences
 - Extend each sequence in each local way
 - The extensions compete for the k slots at the next position



(a) Greedy (b) Beam Search

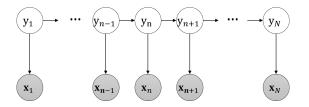
- Advantages
 - Fast; beam sizes of 3-5 are almost as good as exact inference in many cases
 - Easy to implement (no dynamic programming required)
- Disadvantage
 - Inexact: the globally best sequence can fall off the beam

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• Dynamic programming

- The best solution for the full problem relies on the best solution to the sub-problem
- Memorize partial computation
- Examples
 - Viterbi algorithm
 - Dijkstra's shortest path algorithm
 - MDP value iteration
 - ...

Deriving the Recursion



$$\max_{y_{1:N}} P(\mathbf{x}_{1:N}, y_{1:N}) = \max_{y_{1:N}} P(y_1) P(\mathbf{x}_1 | y_1) \prod_{n=1}^{N} P(y_n | y_{n-1}) P(\mathbf{x}_n | y_n)$$

We reorganize it as

 $\max_{y_{1:N}} P(\mathbf{x}_{N}|y_{N}) P(y_{N}|y_{N-1}) \cdot \ldots \cdot P(\mathbf{x}_{2}|y_{2}) P(y_{2}|y_{1}) \cdot P(\mathbf{x}_{1}|y_{1}) P(y_{1})$

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Deriving the Recursion

$$\max_{y_{1:N}} P(\mathbf{x}_{N}|y_{N})P(y_{N}|y_{N-1}) \cdot \ldots \cdot P(\mathbf{x}_{2}|y_{2})P(y_{2}|y_{1}) \cdot P(\mathbf{x}_{1}|y_{1})P(y_{1})$$

$$= \max_{y_{2:N}} P(\mathbf{x}_{N}|y_{N})P(y_{N}|y_{N-1}) \cdot \ldots \cdot \max_{y_{1}} P(\mathbf{x}_{2}|y_{2})P(y_{2}|y_{1}) \cdot P(\mathbf{x}_{1}|y_{1})P(y_{1})$$

$$= \max_{y_{2:N}} P(\mathbf{x}_{N}|y_{N})P(y_{N}|y_{N-1}) \cdot \ldots \cdot \max_{y_{1}} P(\mathbf{x}_{2}|y_{2})P(y_{2}|y_{1}) \cdot score_{1}(y_{1})$$

$$= \max_{y_{3:N}} P(\mathbf{x}_{N}|y_{N})P(y_{N}|y_{N-1}) \cdot \ldots \cdot \max_{y_{2}} P(\mathbf{x}_{3}|y_{3})P(y_{3}|y_{2})$$

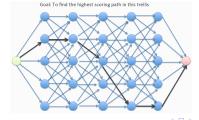
$$\cdot \max_{y_{1}} P(\mathbf{x}_{2}|y_{2})P(y_{2}|y_{1}) \cdot score_{1}(y_{1})$$

$$= \max_{y_{3:N}} P(\mathbf{x}_{N}|y_{N})P(y_{N}|y_{N-1}) \cdot \ldots \cdot \max_{y_{2}} P(\mathbf{x}_{3}|y_{3})P(y_{3}|y_{2}) \cdot score_{2}(y_{2})$$

$$= \ldots$$

= max_{yN} score_N(y_N)

where we have $score_n(y_n) = \max_{y_{n-1}} P(y_n|y_{n-1})P(\mathbf{x}_n|y_n)score_{n-1}(y_{n-1})$



- Complexity parameters
 - Input sequence length: N
 - Number of states: K
- Memory
 - Storing the table: NK (scores for all states at each position)
- Runtime
 - At each step, go over pairs of states
 - O(NK²)

- Viterbi inference
 - Dynamic programming or memoization
 - Requires small window of state influence (e.g., past two states are relevant)
- Advantage
 - Exact: the global best sequence is returned
- Disadvantage
 - Harder to implement long-distance state-state interactions (but beam inference tends not to allow long-distance resurrection of sequences anyway)

- Predicting sequences
 - As many output states as observations
- Markov assumption helps decompose the score
- Several algorithmic questions
 - Most likely state
 - Learning parameters: supervised, unsupervised (posterior, sum-product algorithm)
 - Probability of an observation sequence: sum over all assignments of states; replace max with sum in Viterbi
 - Inference: Viterbi (or max-product algorithm)

- Sequence Models
- Hidden Markov Models
 - Representation
 - Learning
 - Inference
- Conditional Models and Local Classifiers
- Global Models
 - Conditional Random Fields
 - Structured Perceptron for sequences
 - Structural SVM

1) Hidden Markov Models

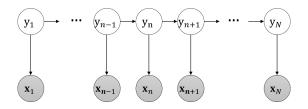
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Conditional Models and Local Classifiers

- Conditional Models for Predicting Sequences
- Log-linear Models for Multiclass Classification
- Maximum Entropy Markov Models
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HMM Recap



• The joint probability is

$$P(\mathbf{x}_{1:N}, y_{1:N}|\Theta) = P(y_1|\boldsymbol{\pi})P(\mathbf{x}_1|y_1, \boldsymbol{\Phi})\prod_{n=2}^N P(y_n|y_{n-1}, \boldsymbol{A})P(\mathbf{x}_n|y_n, \boldsymbol{\Phi})$$

• Training via maximum likelihood (supervised learning)

$$\Theta = \{\boldsymbol{\pi}, \boldsymbol{\mathsf{A}}, \boldsymbol{\Phi}\} = \arg\max_{\Theta} \prod_{i} P(\mathbf{x}_{1:N}^{(i)}, y_{1:N}^{(i)} | \Theta) = P(\mathbf{x}_{1:N}^{(i)}, y_{1:N}^{(i)} | \Theta)$$

where $\mathbf{x}_{1:N}^{(i)}, y_{1:N}^{(i)}$ is the *i*-th example (sequence)

• In the training phase, we are optimizing joint likelihood of the input and the output for training

$$P(\mathbf{x}_{1:N}, y_{1:N}|\Theta)$$

 In the test phase, we are trying to find a state sequence y_{1:N} that corresponds to

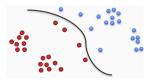
$$\arg\max_{y_{1:N}} P(y_{1:N} | \mathbf{x}_{1:N}, \Theta)$$

- Question:
 - Why not directly optimize this conditional likelihood instead in training phase?

- Instead of modeling the joint distribution P(x_{1:N}, y_{1:N}), we only focus on P(y_{1:N}|x_{1:N})
 - Which is what we care about eventually anyway
- For sequences, different formulations
 - Maximum Entropy Markov Model (McCallum et al. (2000))
 - Projection-based Markov Model (Punyakanok and Roth (2001))
 - Other names: discriminative/conditional Markov model, ...

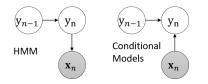
Generative vs Discriminative Models

- Generative models
 - Learn $P(\mathbf{x}, y)$
 - Characterize how the data is generated (both inputs and outputs)
 - E.g., Naive Bayes, Hidden Markov Model
- Discriminative models
 - Learn $P(y|\mathbf{x})$
 - Directly characterize the decision boundary only
 - E.g., Logistic Regression, Conditional models (several names)
- A generative model tries to characterize the distribution of the inputs, while a discriminative model doesn't care



Another Independence Assumption

$$P(y_n|y_{n-1}, y_{n-2}, ..., \mathbf{x}_n, \mathbf{x}_{n-1}, \mathbf{x}_{n-2}, ...) = P(y_n|y_{n-1}, \mathbf{x}_n)$$



 This assumption lets us write the conditional probability of the output as

$$P(y_{1:N}|\mathbf{x}_{1:N}) = \prod_{n} P(y_n|y_{n-1},\mathbf{x}_n)$$

- Compared to HMM $P(y_{1:N}|\mathbf{x}_{1:N},\Theta) \propto P(y_{1:N},\mathbf{x}_{1:N}|\Theta)$
 - where we don't care about $P(\mathbf{x}_{1:N})$ since we are maximizing over $y_{1:N}$
 - We don't even need to model $P(\mathbf{x}_n|y_n)$ here
 - Very similar to logistic regression vs. naive Bayes

• Different approaches possible

- Train a maximum entropy classifier
- Or, ignore the fact that we are predicting a probability, we only care about maximizing some score. Train any classifier, using say the perceptron algorithm

For both cases

- Use rich features that depend on input and previous state
- We can increase the dependency to arbitrary neighboring \mathbf{x}_n 's
 - $\bullet\,$ E.g., Neighboring words influence this words POS tag

Hidden Markov Models

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Detour: Log-linear Models for Multiclass

• Consider multiclass classification

- Input: $\mathbf{x} \in \mathbb{R}^d$
- Output: $y \in \{1, 2, ..., K\}$
- Feature representation: $\phi(\mathbf{x}, y)$
 - We have seen this before

• Define probability of an input **x** taking a label y as

$$P(y|\mathbf{x}, \mathbf{w}) = \frac{\exp(\mathbf{w}^{\top} \phi(\mathbf{x}, y))}{\sum_{y'} \exp(\mathbf{w}^{\top} \phi(\mathbf{x}, y'))}$$

• A generalization of logistic regression to multiclass

Interpretation: Score for label, converted to a well-formed probability distribution by exponentiating $+\ normalizing$

Training a Log-linear Model

- Given a data set {**x**⁽ⁱ⁾, y⁽ⁱ⁾} (to be consistent here we use superscript to denote instance ids)
 - Apply the maximum likelihood principle

$$\max_{\mathbf{w}}\prod_{i} P(y^{(i)}|\mathbf{x}^{(i)},\mathbf{w})$$

where

$$P(y|\mathbf{x}, \mathbf{w}) = \frac{\exp(\mathbf{w}^{\top}\phi(\mathbf{x}, y))}{\sum_{y'} \exp(\mathbf{w}^{\top}\phi(\mathbf{x}, y'))}$$

• With a regularizer

$$\max_{\mathbf{w}} - \frac{\lambda}{2} \mathbf{w}^{\top} \mathbf{w} + \sum_{i} \log P(y^{(i)} | \mathbf{x}^{(i)}, \mathbf{w})$$

- (Stochastic) gradient based methods to train w
- Log-linear = Maximum Entropy distribution with feature constraints

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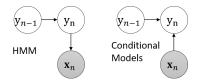
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The Next-state Model

$$P(y_n|y_{n-1}, y_{n-2}, \dots, \mathbf{x}_n, \mathbf{x}_{n-1}, \mathbf{x}_{n-2}, \dots) = P(y_n|y_{n-1}, \mathbf{x}_n)$$



• This assumption lets us write the conditional probability of the output as

$$P(y_{1:N}|\mathbf{x}_{1:N}) = \prod_{n} P(y_n|y_{n-1},\mathbf{x}_n)$$

• Different approaches possible

- Train a maximum entropy classifier
- Or, ignore the fact that we are predicting a probability, we only care about maximizing some score. Train any classifier, using say the perceptron algorithm

For both cases

- Use rich features that depend on input and previous state
- We can increase the dependency to arbitrary neighboring \mathbf{x}_n 's
 - $\bullet\,$ E.g., Neighboring words influence this words POS tag

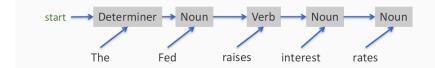
• Different approaches possible

- Train a maximum entropy classifier
 - Basically, a multinomial logistic regression
- Or, ignore the fact that we are predicting a probability, we only care about maximizing some score. Train any classifier, using say the perceptron algorithm

For both cases

- Use rich features that depend on input and previous state
- We can increase the dependency to arbitrary neighboring \mathbf{x}_n 's
 - E.g., Neighboring words influence this words POS tag

Goal: Compute
$$P(y_{1:N}|\mathbf{x}_{1:N}, \mathbf{w}) = \prod_n P(y_n|y_{n-1}, \mathbf{x}_{1:N})$$
 where
 $P(y_n|y_{n-1}, \mathbf{x}_{1:N}) \propto \exp(\mathbf{w}^\top \phi(\mathbf{x}, n, y_n, y_{n-1}))$

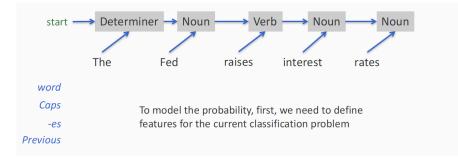


The prediction task: Using the entire input and the current label, predict the next label

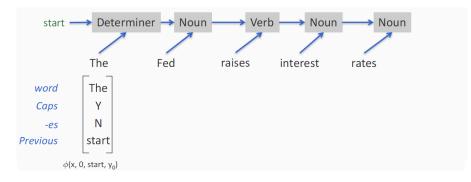
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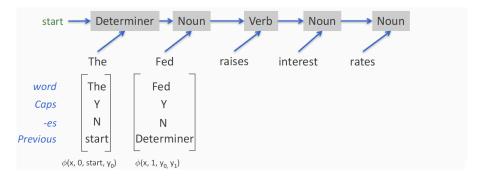
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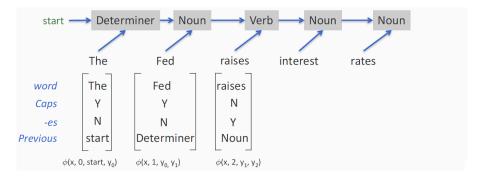
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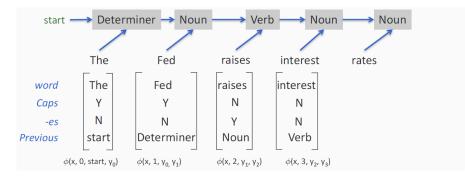


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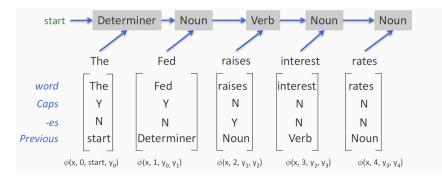
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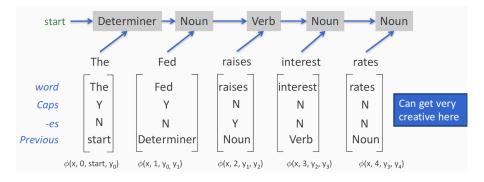
Learning for Text Analytics

Goal: Compute
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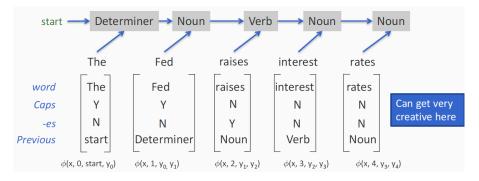
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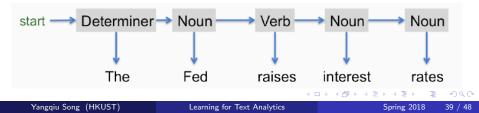
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Learning for Text Analytics

Compare MEMM and HMM

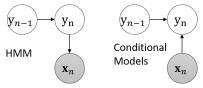


HMM: Only depends on the word and the previous tag



Using MEMM

- Training
 - Next-state predictor locally as maximum likelihood
 - Similar to any maximum entropy classifier
- Prediction/decoding
 - Modify the Viterbi algorithm for the new independence assumptions



In HMM, we use

$$score_n(y_n) = \max_{y_{n-1}} P(y_n|y_{n-1}) P(\mathbf{x}_n|y_n) score_{n-1}(y_{n-1})$$

• In MEMM, we use

$$score_n(y_n) = \max_{y_{n-1}} P(y_n|y_{n-1}, \mathbf{x}, n) score_{n-1}(y_{n-1})$$

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- Viterbi decoding: we only need a score for each decision
 - So far, probabilistic classifiers
- In general, use any learning algorithm to build get a score for the label y_n given y_{n-1} and x
 - Multiclass versions of perceptron, SVM
 - Just like MEMM, these allow arbitrary features to be defined
- Viterbi needs to be re-defined to work with sum of scores rather than the product of probabilities

What we gain

- Rich feature representation for inputs
 - Helps generalize better by thinking about properties of the input tokens rather than the entire tokens
 - E.g., If a word ends with es, it might be a present tense verb (such as raises). Could be a feature; HMM cannot capture this
- Discriminative predictor
 - Model $P(y|\mathbf{x})$ rather than $P(y,\mathbf{x})$
 - Joint vs conditional

Hidden Markov Models

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- Learning
- Inference

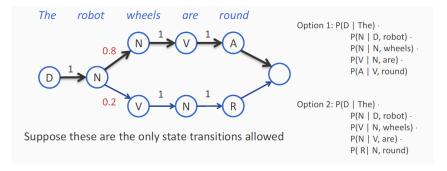
Conditional Models and Local Classifiers

- Conditional Models for Predicting Sequences
- Log-linear Models for Multiclass Classification
- Maximum Entropy Markov Models
 - The Label Bias Problem

But ... Local Classifiers \rightarrow Label Bias Problem

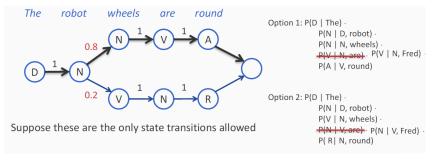
• Recall: the independence assumption ("Next-state" classifiers are locally normalized)

$$P(y_n|y_{n-1}, y_{n-2}, \dots, \mathbf{x}_n, \mathbf{x}_n|y_{n-1}, \mathbf{x}_{n-2}, \dots) = P(y_n|y_{n-1}, \mathbf{x}_n)$$



But ... Local Classifiers \rightarrow Label Bias Problem

• The robot wheels Fred round



- The path scores are the same
- Even if the word Fred is never observed as a verb in the data, it will be predicted as one
- The input Fred does not influence the output at all

- States with a single outgoing transition effectively ignore their input
 - States with lower-entropy next states are less influenced by observations
- Why?
 - Because each the next-state classifiers are locally normalized
 - If a state has fewer next states, each of those will get a higher probability mass
 - and hence preferred
- Surprisingly doesn't affect some tasks
 - E.g., POS tagging

- Conditional models
- Use rich features in the mode
- Possibly suffer from label bias problem

 McCallum, A., Freitag, D., and Pereira, F. C. N. (2000). Maximum entropy markov models for information extraction and segmentation. In *ICML*, pages 591–598.
 Punyakanok, V. and Roth, D. (2001). The use of classifiers in sequential inference. *CoRR*, cs.LG/0111003.

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